

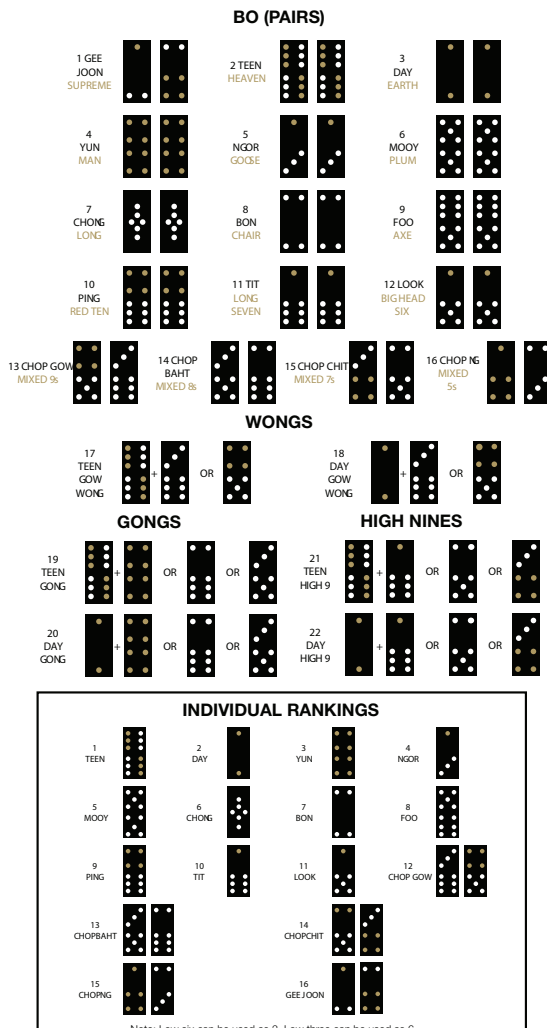


PAI GOW TILES

The rules for Pai Gow Tiles at this casino, set out below, are our commitment to the players in ensuring that the gambling we offer is 'Fair and Open'. In the event of a dispute resulting from any ambiguity in the rules, the decision shall always be in the player's favour until that ambiguity has been resolved.

- The game uses 32 dominoes which form the first 16 ranking pairs. (See chart.)

PAI GOW RANKING CHART



- The colours of the spots on the dominoes have no bearing on the outcome of the game.
- All dominoes are shuffled and eight stacks of four are formed. Before dominoes are dealt, each player places a bet in a box in front of their location. Each player's POSITION receives four dominoes, and all 32 dominoes are "dealt out" even when there are less than 7 players.
- Only 6 players are allowed to play, and one stack of tiles is voided.
- Three dice are rolled to determine who gets the first stack of dominoes. Counting starts from the Dealer and goes around the table from position 1 to position 7. If the dice total 3, the second position to the right of the banker gets the first stack of dominoes, and the others are dealt in anticlockwise direction. If the dice total 8 the Banker gets the first dominoes, etc.

- When all the players have determined their two Pai Gow Tiles High and Low Hands they must place their stacks in front of their betting position.
- The Dealer will reveal their tiles and form them into High and Low Hand. The Dealer must organise their dominoes (tiles) in a predetermined way. This is referred to as the 'House Way' which will be available or displayed near/at the table.
- The Dealer will then compare their hands against the players' hands.
- If both the Player's High and Low Hands are higher than both the Dealer's High and Low Hands the player wins and if paid out 19 to 20 (even money less 5%).
- If both the Player's High and Low Hands are lower than both the Dealer's High and Low Hands then their Pai Gow tile wager is lost and surrendered to the House.
- If either one, but not both of the Player's High and Low Hands are higher than either one, but not both of the Dealer's High and Low Hands, then this is a stand - off. I.e. if one of the Player's hands beats one of the Dealer's hand but loses to the other.
- If the player and banker hands both add to the same total, the highest ranking domino in the hand breaks the tie. (Every domino has a ranking value, similar to the ranking sequence in cards, see individual Ranking Chart). The Dealer wins all ties when the ranking dominoes also tie. If both Low Hands equal zero, the Dealer wins that hand; individual dominoes are NOT compared.
- Ranking Pair 1 is the best possible hand, with dominoes 1-2 and 2-4 (Gee Joon). These two dominoes are also WILD; each one can count as either 3 or 6. However, when played individually, the Gee Joon are the lowest ranking tiles.
- The next highest ranking Pairs are 2 through to 12 (BO's), pairs of identical dominoes, followed by Mixed or Chop Pairs, rankings 13 through to 16.
- Then comes ranking pairs 17 & 18 contain domino 6-6 or 1-1, with either domino totalling 9 (3-6 or 4-5). These are called Wongs.
- Next comes ranking Pairs 19 & 20 containing dominoes 6-6 or 1-1, with a domino totalling 8 (4-4, 2-6, 3-5). These are called Gongs.
- Finally, Ranking Pairs 21 & 22 containing domino 6-6 or 1-1, with a domino totalling 7 (6-1, 5-2 or 4-3). These are called High Nines.
- With no ranking pair, the highest value of a hand is 9. Total the spots on the dominoes. If the total is 10 or more, only use the last digit. Remember that dominoes 1-2 and 2-4 are WILD.
- All players' tiles must at all times remain in full view of the Dealer within the perimeters of the layout and be placed on the table before the Dealer starts to take and pay.
- Players may not exchange or communicate information concerning their respective tiles. Violation of this rule may result in the hand being declared void.
- It is the player's own responsibility to establish the value of their own hands.
- If an incorrect number of tiles are dealt to either the Dealer or to a player, a misdeal will be called.
- An exposed tile may not constitute a misdeal; the Dealer will turn the tile over and continue the deal.
- Each player may have an option to become the Banker, in-house rules are available.
- If the Dealer inadvertently sets their dominoes (tiles) other than the 'House Way', the hand will be re-set to the 'House Way' as soon as possible. Any player(s) hand of dominoes which has already been dealt WILL be re-assessed accordingly.

'KNOW WHEN TO STOP BEFORE YOU START'

For more information and advice visit www.gambleaware.co.uk & for help & advice with a gambling problem contact Gamcare: 0845 6000 133

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